It Goes To 11!

Frank Foti, Omnia Audio Cleveland, Ohio

Broadcasters Clinic October 2009 Madison, Wisconsin



If It's Too Loud, You're Too Old!

- Modern processing at extreme levels!
- ➤ L-O-U-D-N-E-S-S at the expense of quality
- More loudness than allowed by law!
- > Recording industry on the bandwagon too!
- > "Gotta be louder than the other guy" syndrome
- Reduction is quality/definition
- Increased audible annoyance!



We Want To Pump YOU Up!





The Challenge... ...And A Promise

- > Put Q-U-A-L-I-T-Y back into on-air audio
- > ...yet still maintain competitive L-O-U-D-N-E-S-S!
- > Simple: Whip up new algo...(I wish!)
- > Two year research project
- > Exciting work and revealing results
- This preso highlights the journey of that effort!



The Achilles Heel

- > Simple initial exercise: Listen to status quo
- Hot Rockin' Flame Throwin' ~ Ouch!
- Benchmarking with presets and crankage!
- > Very humbling experience (ego has recovered)



The Pain

- ➤ Modern Music Mastering...
- > Rich sounding: Bass, presence, and treble
- > Aggressive Processing yields...
- Synthetic tonality & quality
- > Treble: Overly bright/harsh
- > Bass: Tight defined, sometimes distorted

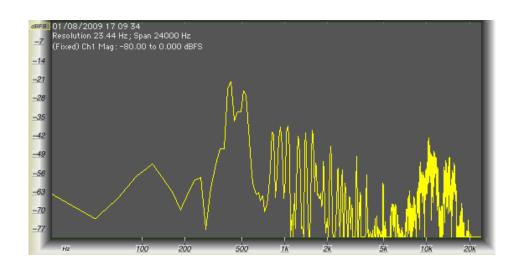


Distinct Annoyance!

- Sizzling, Frying Bacon & Eggs!!
- > Annoying midrange, presence, and treble
- Noticeable on ALL processors!!
- > Equal opportunity offender!
- > (All have latest/greatest current S/W!)
- Reducing clipping eases the pain!
- > Age-old issue of bass inducing clipper IM?



- > Sonic challenge: "Because Of You"
- > Intro tells the story: voice and piano
- Source audio sample ~ no processing applied





- > Aural obstacle course: "Because Of You"
- Processor subject #1
- > Aggressive preset used...



- > Aural obstacle course: "Because Of You"
- Processor subject #2
- > Aggressive preset used...



- > Aural obstacle course: "Because Of You"
- > No bass in segment, but sizzle remains
- > Hmmm...What's going on?
- > Note: Same result occurs with ALL boxes!

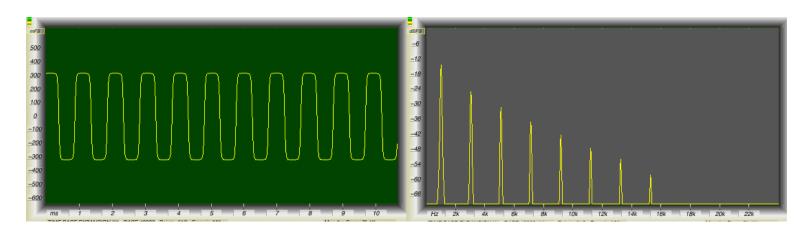


The Investigation

- > Probe into clipping methods
- Distortion control/canceling limitations?
- > Push present means beyond capabilities?



- Clipper/Harmonic 'basics'
- > Harmonics: multiples of fundamental
- > 1kHz example

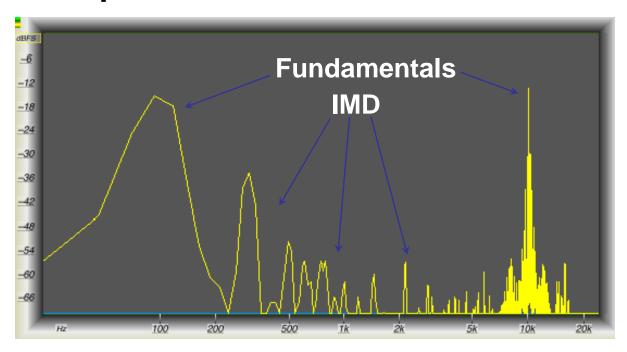




- > What happens with added harmonic spectra?
- Clipper induced IMD test (easy to perform)
- > 100Hz combined with 5kHz ~ 15kHz
- > 100Hz set to produce 3dB of clipping
- > 75µs preemphasis employed
- > Spectrum falling between fundamentals is IMD



> Example: 100Hz & 10kHz





> Example: Sweep 100Hz & 5kHz - 15kHz

QuickTime™ and a DV/DVCPRO - NTSC decompressor are needed to see this picture.



- > What happens with many signals present?
- > It sizzles...(Not good!)



Clipper Methods, Distortion Canceling, And Too Many Bands!

- Distortion Canceling: Static Method
- Masking filter(s) around critical band(s)
- > IMD is random spectra
- > Static approach not sufficient
- > Filtering topology weaknesses...



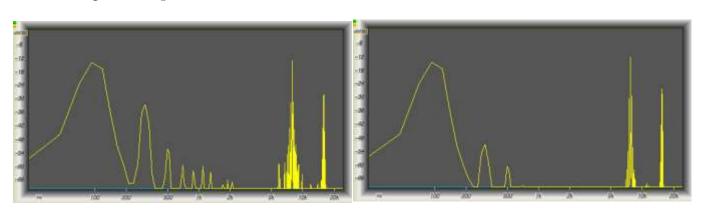
Clipper Methods, Distortion Canceling, And Too Many Bands!

- > Likewise, more proc bands not the answer
- > Waste of DSP cycles, MIPS, & marketing!
- Beware of marketing rhetoric!
- Multiband clipping does not take into consideration any interactivity of outlaying spectra. ThatOs where the method eventually fails.



The Answer Is...

- Understanding clipper induced THD/IMD...
- > Range of spectra generates both THD/IMD
- > Adaptable means to suppress both simultaneously
- > Spectral octaves and Gibbs Phenomenon
- Coca-Cola secret recipe!!
- > Tony Soprano has the details!



100Hz/7kHz Before

100Hz/7kHz After



Proof

- ➤ Sweep 100Hz & 5kHz 15kHz
- > Blue: Old Yellow: New

QuickTime™ and a DV/DVCPRO - NTSC decompressor are needed to see this picture.



Proof: It Goes To 11!

- > Welcome back Kelly: "Because Of You"
- > New NoIMD Method
- > Same Aggressive preset used...



It Goes To 11 And A Bit More!

- > Kelly's still here: "Because Of You"
- New NoIMD Method
- Aggressive preset +2dB more clipping



What Gives!

- The answer lies not in the number of clipping bands and filters, but <u>how all distortion products</u> <u>are dealt with interactively on an instantaneous basis</u>.
- Multiband, 5/6, or more is not the answer!
- ➤ Multiband clipping does not take into consideration any interactivity of outlying spectra. That's where the method eventually fails. The proof is the sonic performance with critical content.



Where Next?

- > The age old question!
- > Imagination is limiting factor...
- Power offers added 'smarts'
- > Interactivity within infrastructure
- ➤ Who knows!!! :)



A Cool Tool: MPX TOOL

QuickTime™ and a DV/DVCPRO - NTSC decompressor are needed to see this picture.



Acknowledgements

Rob Dye
Tim Carroll
Cornelius Gould
Steve Church
Paul Sanchez
Ted Alexander

Leif Claesson
Mike Dorrough
Mark Manolio
Mike Guidotti
David Perreau

Jim Somich Matt Connor (In memoriam) (In memoriam)



Thank You!

QuickTime™ and a DV/DVCPRO - NTSC decompressor are needed to see this picture.



www.OmniaAudio.com



A Telos Company

www.OmniaAudio.com