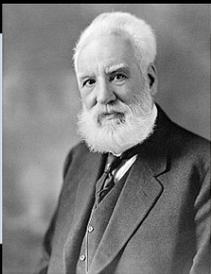


WebRTC: The Future of Communications?

Chris Crump, CBNE
Comrex Corporation

A Very Brief History of (Comrex) Time

1876



2010



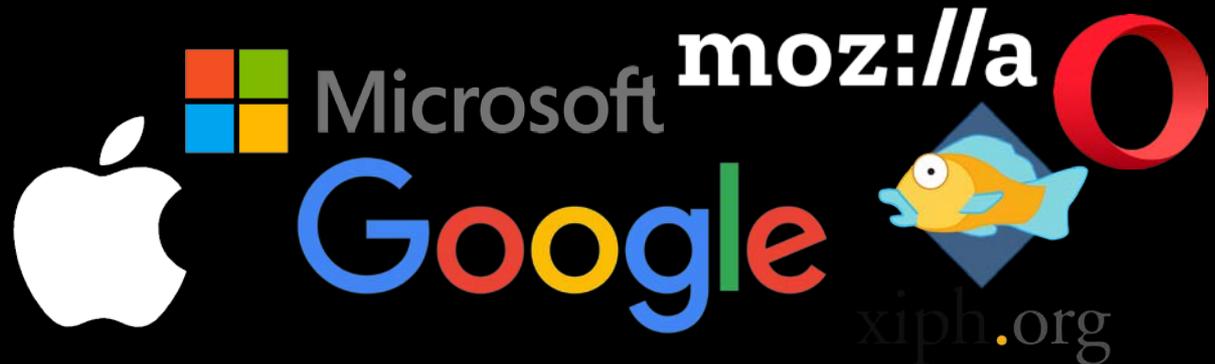
1983

WebRTC timeline

2010	2011	2013	2014 First	2014	2017	2018
Google buys Global IP Solutions	Ericsson Labs first implementation “Bowser”	First browser- browser video call	browser- browser data transfer	Google Hangouts... kinda	Comrex Opal introduced	First stable Release First Opal units ship

Presents to
IETF and
W3C

Release of
open-
source
project



WebRTC: the basics

Audio Engine

G.722
Opus

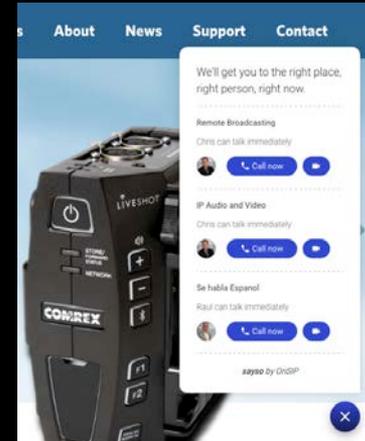
Video Engine

VP8
H.264

Data Engine

Most commonly
Text messaging

- JavaScript “wakes up” Engine
- STUN employed for NAT and Firewall traversal
- SSL Certificate exchange
- Asks for permission to use Camera and/or mic on device
- Peer-to-Peer connection between browsers
 - WebRTC server “manages” call



What else is under the hood?

WebRTC Application



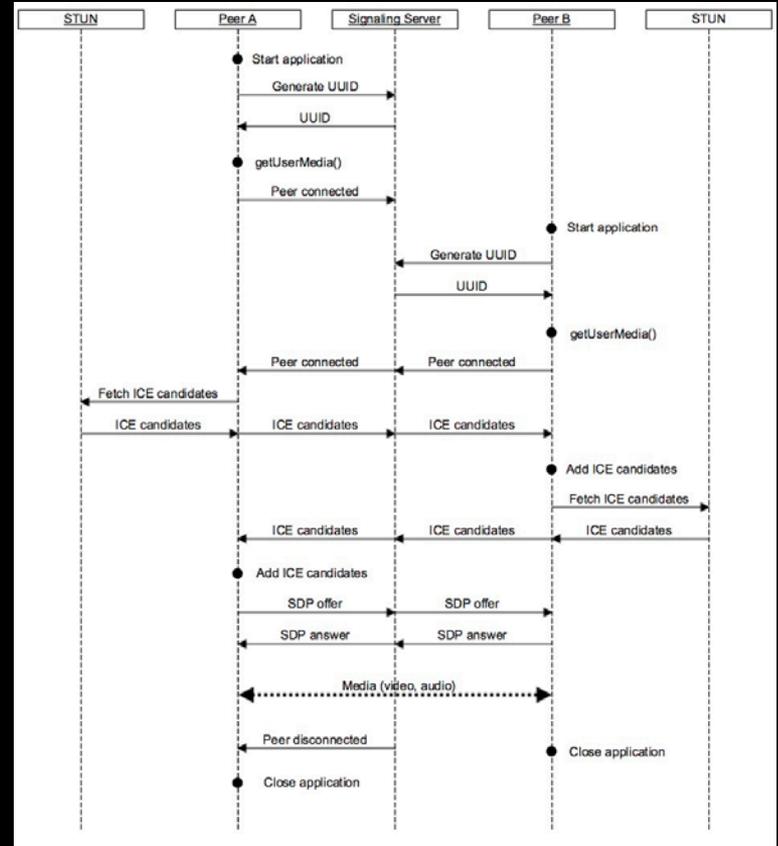
WebRTC API

Media Capture

Encode/Decode A/V

Transportation Layer

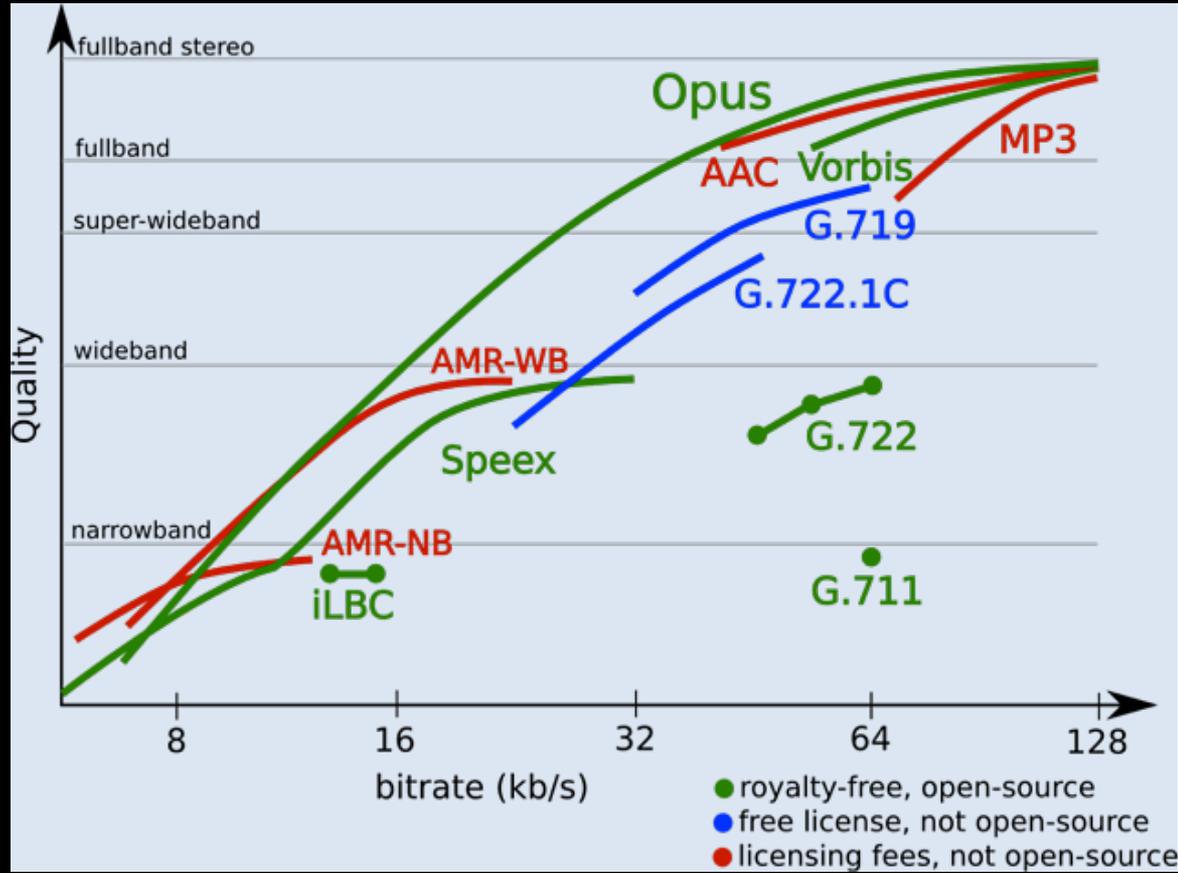
Session Management



Uh...so it's like Skype?

Skype is an application	Skype must be on user Device (or Skype for Web)	Skype is owned by Microsoft
WebRTC is a technology	WebRTC is built-in to Common browsers	WebRTC is open-source
Skype requires user to be registered on app	Skype is well engineered but not friendly for integration	Skype uses SILK
WebRTC can be a simple link	WebRTC is relatively easy to Integrate. 7 billion endpoints	WebRTC used Opus







Opal

- | | | | | |
|---------|---------------|------------------|----------------------|-------------------|
| Edge | Android | Online education | Google Meet/Hangouts | ipDTL |
| Chrome | Chrome | Telemedicine | Facebook Messenger | SourceConnect Now |
| Firefox | Firefox | Gaming | WhatsApp | Cleanfeed |
| Safari | Opera | Alexa | SnapChat | LiveSwitch |
| Opera | Chrome OS | Google Nest | Discord | Sermon.net |
| Vivaldi | Firefox OS | Google Home | Amazon Chime | QGoLive |
| Brave | Blackberry 10 | | Houseparty | Comrex Opal |
| Puffin | iOS | | Appear.in | |
| others | Tizen | | Gotomeeting | |
| | Gstreamer | | Peer5 | |
| | | | BlueJeans | |

- real-time marketing
- real-time advertising
- technical support
- back office communications (CRM, ERP, SCM, FFM)
- HR management
- social networking
- dating services
- online medical consultations
- financial services
- surveillance
- multiplayer games
- live broadcast
- e-learning

how good is good enough?



zoom



Microsoft Teams

WebRTC for Broadcast

Turn offs
Turn ons

AGC

**Echo
Cancellation**

Other streaming apps
on same network

QoS/MAC priority
For Best effort

Super simple interface

Dedicated hardware/server

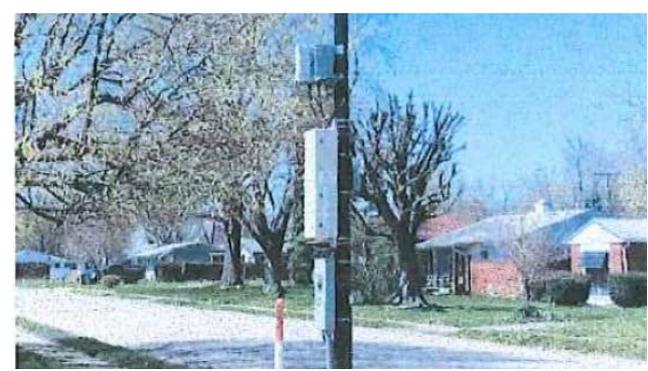
Educated users

Realistic expectations



future applications

SaaS, MaaS, IaaS,
PaaS, XaaS



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